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Download Dungeons: The Eye Of Draconus .exe



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## About This Game

Dungeons the Eye of Draconus is a early 90's arcade style, one to three player, comedy, retro brawler, with both local and online multiplayer support, complete with mounts; multiple attacks, and varied gameplay, all reminiscent of Battle Toads, Golden Axe and TMNT Arcade.

With a variety of enemies filling every stage, boredom is kept at bay as you and your friends battle through a bizarre fantasy world. A hilarious story, complete with cut scenes and fully voiced dialogue sequences.

Join Gleobryn the cleric, Rose the thief and Bolax the barbarian as they journey through ancient mountains, fight primitive Kobolds, raid an orkish fraternity and deal with all kinds of crazy characters in, "Dungeons the Eye of Draconus".

### Key Features:

- 1-3 player online / local co-op
- Hand Painted Backgrounds
  - Fluid Sprite Animation
  - Fire Breathing Chicken
- Configurable keyboard and 360 controller support
- Un-lockable Steam Achievements, Cards and Badges

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Title: Dungeons: The Eye of Draconus  
Genre: Action, Adventure, Casual, Indie  
Developer:  
SuckerFree Games  
Publisher:  
SuckerFree Games  
Release Date: 1 Aug, 2014

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**Minimum:**

**OS:** Windows XP and up

**Processor:** AMD Dual Core 2.4 GHz

**Memory:** 2 GB RAM

**Graphics:** DirectX 10 compatible GPU (ATI Mobility Radeon HD 4250 or higher)

**DirectX:** Version 9.0c

**Storage:** 1 GB available space

English









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I am sorry to have bought this for people I know as friends... GABE please remove this from my library and hold me till the crying stops!. I've played a lot of beat-em-ups, with some of the most lax being made for OpenBOR.

Sadly, this game ranks with the worst of OpenBOR in terms of combat. Hit detection is absolute crap, and the controls take some time to figure out. And while they aren't that complicated, they also don't feel like there is a attack-type-to-strategy ratio. They either all work, or all don't work.

You'll be spammed constantly at the very beginning of the game by enemies you can't dodge, can't block, and can't defeat all at once. Health pickups are plentiful, with an odd choice of an alternate button for pickup (why can't it be the attack button, like every other beat-em-up ever made in the 1990s?) but never seem to appear when you need them most.

What is redeemable about the game? Graphics are pretty good, and voice acting is moderately acceptable.

What is unforgivable about the game? Cut scenes have great art but are cursed with some of the worst writing I've seen in ages. Game tries hard to look like Golden Axe, but one can't honestly compare the gameplay. The gameplay in this title barely functions.

Oh yeah, and the kitchen boss died in such a way that the game couldn't continue (boss died offscreen). And you CAN'T quit to the menu when this happens and start over--you have to close the whole window or use Task Manager.

By the way, the game didn't recognize my controller. All Steam games recognize my controller, but not this one, apparently.. Do you like beat'em ups like Golden Axe, even Battle Toads, or Streets of Rage, any kind of arcade button masher? Love kick♥♥♥♥♥music from 80s/90s video games and music? Do you love to wreck a mother ♥♥♥♥♥er? Then read this.

I didn't expect much since I got this in a bundle of games but it has knocked my socks off.

The art is totally like a comic book you'd read in the late 80s and the environments are so well designed, they almost look like illustrations from the "Heavy Metal" magazine, though the character designs are a bit more modern, and did I mention the music rocks♥♥♥♥♥and kicks your ears in the face?

This is a game made for older gamers or people who like older things. The sense of humor is adult, hilarious, and full of references, with more than one to Monty Python and a load of jabs at the games that inspired Eye of Draconus, the wit is just so great. The voice acting is good too and the actors have great timing, they made me bust a gut.

The gameplay itself is your standard beat'em-up from the 80s and 90s, but leaning more toward Golden Axe. You move all directions, have an attack move, a jump, and jump attack of course, a grab button to pick up food and power-ups, and you have a special ability button that does cool attack varying by character, the Wizard's special ability is especially funny but I don't want to spoil it. You also come across enemies with mounts which you can steal and use for a while. You even get the sword sign that says when to "GO", and the controls are sooo smooth. Did I mention the music?

You get to pick from three characters: The Barbarian, the Wizard, and the Thief. Each character, of course, has unique abilities and their special moves are all varied and fun. The characters themselves(and voice actors) as I said before are great, absolutely spectacular. The jokes are top notch, and did I mention the awesome music?

The game also boasts smooth local play but apparently the online COOP is waiting for a patch and isn't very functional at this point. Like most beat'em-ups from the old days it get's pretty mindless and repetitive, but that's part of the fun. The music is awesome too.

The game is pretty short but it makes for a lot of play throughs with all your friends, so it's kind of a good thing and kind of a bad thing, but the gameplay is well paced though and the difficulty dosen't jump from stage to stage. Plus the awesome music helps to keep you in that mind setting of destroying everything on screen.

So, I would definitely recommend getting this game if you like the sound of what I described, and if you grew up in the 80s/90s

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you will definitely not be disappointed by the amazing nostalgia factor.

9/10 (1 extra point for nostalgia). Very fun, old school, beat 'em up! If you liked Streets of Rage, Golden Axe, or Final Fight, you'll enjoy this! Full review here: <http://youtu.be/DWzhBJm2eQ0>. The game is too short, I'd say I enjoyed it but the lack of content just puts me off. I wouldn't buy unless it's on sale.

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this game is great , the music , the references , the art , if you buy it because of one review let it be this one , i just wish it was longer. If you remember Golden Axe, then it is enough to say that Dungeons: The Eye of Draconus is a clone of that game with over the top violence and hit&miss humor.

If you have not heard of Golden Axe, Dungeons: The Eye of Draconus is a 2D fantasy brawler in which you control a character and slaughter waves of enemies before moving on to next stage and repeating this activity. It can be played in single player or local co-op (not sure if online co-op is available), up to three players, which is probably the most enjoyable way.

What this game has, and Golden Axe did not, is lots and lots of blood and nerdy humour type jokes (wacky voice acting / fighter named Bolax / mage's special attack summons a giant fire-breathing chicken mount / orc frat boys / gay zombies / etc.), which may or may not work for you.

The game is quite challenging, although you get unlimited continues (at least on normal difficulty), so the challenge lies mostly in getting the achievements. I died a lot, and only got 2 of 12 in the end. Curiously, the first boss was the hardest for me.

Note that The Eye of Draconus game is approximately 1 hour in length, so getting it at a discount or in a bundle is about the only way to get your money's worth. Might be worth a playthrough, if you enjoy slaughtering kobold children.

I would give this game a neutral rating, if I could, but since Steam only allows me to recommend the game or not, I am going with not - because it is too short for its normal price.. Is pop culture references enough to carry a game?  
... eh... not really....

Check out the review.

<https://www.youtube.com/watch?v=iZhMkCqi3bA>

. Not much to say besides don't buy this. The game mentions playing like other classics such as old TMNT games and other beat-em-ups, but this is nothing like those. There are 3 total characters. The steam page mentions variety of gameplay and attacks. Both melee characters have swipes in different directions, but that is the extent of the "varied" combat. Each character also gets a special that sporadically fills up and sometimes isn't very helpful. The game is super repetitive. You fight the same 3 guys: kobolds, orks, and something else I can't remember, all of which are modeled similarly, in countless waves while you mash the single attack button endlessly.

The game tries too hard to be funny, but it completely fails. Poor dialogue, bare-bone story. It is also super short at around an hour, which I can't decide if it's a blessing or a curse, considering how the game plays. There is nothing in the environment to use or manipulate. Also the hit detection and ability to judge the same level plane of enemies is terrible, meaning you miss countless times on bosses. Sometimes the attacking and buttons are finicky. There is no leveling or character customization, just replaying using the same boring attacks on the same boring enemies, with terrible graphics to boot. Literally get any other beat-em-up out there instead and you'll be doing yourself a favor. 4/10.. Pure Nerd SH!Te. Wow, that's a short game. Under an hour to finish. That's more or less okay-ish if the enemies weren't that repetitive and easy to defeat. The bosses are well designed and story is surely funny, just there's not really a lot of meat on the bones of this game.

It feels like Golden Axe on a budget, but that's not a bad thing at all since it feels like Golden Axe :) The camera could be more up close to the action and the game really needs more and more challenging normal enemies, but overall it's a fun ride for the money. Maybe wait for a sale as the game is really nothing more than an hour of gameplay.. It is really short. I value at less than a dollar. I had fun. Another game to cross off my list.. Episodic beat'em up game. This is episode 1 and for \$7 it's totally not worth it. It's extremely short (1 hour) and fairly generic. Don't bother unless on Xtreme sale. We're talking \$1.. This is a Golden Axe style arcade beat'em up with retro pixel graphics and a satirical/comedy fantasy theme.

The voice acting and writing are terrible, best to turn off the sound to avoid it. That leaves the game itself, which is what matters. The graphics are pretty bad. While they had a somewhat talented artist to do the art, the decision to then demolish that quality with a retro pixel theme is unfortunate, but directly in line with the other bad decisions involved in the game, of which the most notable one is the decision not to bother with any extensive testing on PC, so the hitboxes are terrible, the sprites flicker and the game crashes if you alt+tab out (and the temptation to do that is strong). Bonus additional thumbs down for the controller/arcade control hints instead of taking a minute to check if the game is running on PC or not.



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[Overall this is a half baked mess and slightly reduces the quality of all video gaming.. Embarrassing. This should not be available on Steam.](#)

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